

# Yoyo's Great Adventure

## Introduction

In the game you play Yoyo – a little funny creature who has lived happily and peacefully in a magic land. One day without an apparent reason everything changes, evil magic fills the air and poor Yoyo is struck with a magical lightning. The lightning works as some kind of teleport between realities and dimensions and Yoyo wakes up in... an ancient Poland ; )

Can you help Yoyo to come back home? Will he learn what actually happened?

„Yoyo's Great Adventure” should work on Zx Spectrum 48 kB or higher model.

## Controls

- Left:** walk left or move left while jumping  
**Right:** walk right or move right while jumping  
**Up:** jump  
**Down:** swap used item
- Fire:** talk to a person or use an item if possible  
skip dialogues and messages  
pick/drop items
- R key:** restart the game

## Some background

The game is inspired by old Polish (and not only) legends and traditions. If you'd like to know a bit more about the inspirations used in the game, you can try out some links included below. Some details in the game have been changed to fit the story but in some cases reading the sources could even work as help/spoiler in the game!

### Legends, people and customs used in the game:

Prince Piast: [https://en.wikipedia.org/wiki/Piast\\_the\\_Wheelwright](https://en.wikipedia.org/wiki/Piast_the_Wheelwright)  
Prince Popiel: <https://en.wikipedia.org/wiki/Popiel>  
Kupala Night: [https://en.wikipedia.org/wiki/Kupala\\_Night](https://en.wikipedia.org/wiki/Kupala_Night)  
Fern flower: [https://en.wikipedia.org/wiki/Fern\\_flower](https://en.wikipedia.org/wiki/Fern_flower)  
Wars and Sawa : <https://sylviaofwarsaw.wordpress.com/tag/warsaw-legends/>  
Basilisk of Warsaw: <https://mythicalcreatures.edwardworthlibrary.ie/dragons/basilisk-of-warsaw/>  
Golden duck: [https://en.wikipedia.org/wiki/Gold\\_Duck](https://en.wikipedia.org/wiki/Gold_Duck)  
Rat-catcher of Hamelin: [https://en.wikipedia.org/wiki/Pied\\_Piper\\_of\\_Hamelin](https://en.wikipedia.org/wiki/Pied_Piper_of_Hamelin)  
Pan Twardowski: [https://en.wikipedia.org/wiki/Pan\\_Twardowski](https://en.wikipedia.org/wiki/Pan_Twardowski)  
Prince Krak: <https://en.wikipedia.org/wiki/Krakus>  
Princess Wanda: [https://en.wikipedia.org/wiki/Princess\\_Wanda](https://en.wikipedia.org/wiki/Princess_Wanda)  
Wawel dragon: [https://en.wikipedia.org/wiki/Wawel\\_Dragon](https://en.wikipedia.org/wiki/Wawel_Dragon)

Code, graphics and idea: Rafał Miazga 2020  
The game uses „wait.stc” music module of an unknown author